

# NACHTJADG

## BMW 9.0



**VICTORY CONDITIONS:** Soviets win at game end if they have exited at least three more AFV than the German player. All AFV exit from 10GG5/GG6 [EXC: Recalled **Russian** AFV must exit from the east edge].

**6 March 1944, Balkovzi, USSR:** After the savage battle that the Germans called the Cherkessy Pocket, the remnants of the 7<sup>th</sup> Panzer-Kompanie of the 1<sup>st</sup> SS Panzer Division were moved nearly 80 km from the front for rest and reconstitution. For nearly a month the muddy weather and soft ground limited movement by both sides; in the meantime, new drafts of men were sent, but the 7<sup>th</sup> still only had four tanks on hand. On March 5, a tanker reported seeing T-34's in an area to the east of the camp at Balkovzi. Frantic preparations were made to meet the threat, but the Russians did not attack during the day.

## BOARD CONFIGURATION:



	St2 43
01	

## BALANCE:

✚ Add an 8-1 AL

★ Lower the exit requirement to two AFV

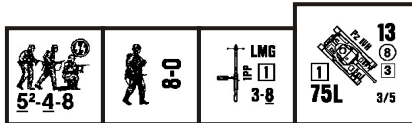
(Only hex rows R-GG on board 10 and hex rows A-P on board 43 are in play)

## TURN RECORD CHART

✚ GERMAN Sets Up First	★ 1	2	3	4	5	6	END
★ RUSSIAN Moves First							



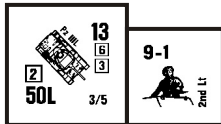
7<sup>th</sup> Panzerkompanie, 1<sup>st</sup> Panzerdivision SS (LAH) [ELR 4] set up within eight hexes of 10R7 (see SSR 4): {SAN 3}



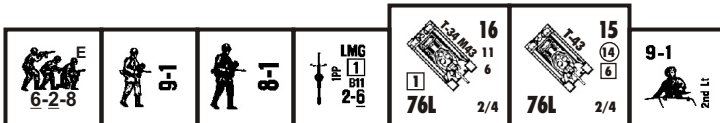
5

3

Set up HIP in/Adjacent to a Wadi hex (see SSR 5)



Elements of the 3<sup>rd</sup> Guards Tank Army [ELR 3] enter on/between 43P4 to 43E1 (See SSR 3) {SAN 0}:



9

2

7

2



## Special Rules:

- EC are Wet. Place overlay St2 on 43H9-G10. Treat the stream as a Wadi (F5.). All buildings are wooden.
- Night rules (E1.) are in effect [EXC: Bore Sighting and Cloaking are NA]. Base NVR is 5 with no cloud cover.
- All Russian personnel must enter as PRC.
- SS non-crew MMC have their CCV raised by 1, are lax and may self rally. PF and ATMM are NA.
- The PzIIIL is radioless, and its BMG is Disabled. If set up in a Wadi Hex, the PzIIIL is revealed as if in concealment terrain.
- E1.52 is lessened to only ½ MP for BU German AFV and is NA to CE German AFV.

**Aftermath:** That night, at 01:00 a stream of Russian tanks with mounted SMG troops roared into town from the patchy snow covered steppe. The crewmen who did not have tanks fought bravely, but did not have heavy weapons to stop the Russian infantry and tanks. Despite their familiarity with the training area, the Russians proved too much for the German tankers. The remnants retreated across a bridge spanning a partially frozen lake and defended the next village after having lost one PzIV. The lone PzIII, short the radioman who had accidentally shot himself with a flare pistol, was cut off from the bridge and abandoned by its crew after killing two T-34s. The Germans were learning that there were no safe places behind the front.